

Release Notes  
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**BrightSign**<sup>®</sup>

# BrightAuthor:connected **RELEASE** **NOTES**

Version 1.6.2

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## Changes Since v1.5.5.

### Improvements

- BCN-7974: Added new UI to the Diagnostic Web Server that allows the user to change the logging level.
- BCN-7790: Improved the launch time of the local Diagnostic Web Server on players.
- BCN-8137: The failsafe is less aggressive about clearing network names.
- BCN-6697: Zone names are now displayed in the zone layout.
- BCN-6864: Added a button to delete unused variables in Presentation Settings.
- BCN-7383: HTML 5 states now display an Enable BrightSign JavaScript objects when set to URL.

### Bug Fixes

- BCN-8038: Fixed issue that could cause networks converting from Content Cloud to Control Cloud to leave players in an error state.
- BCN-7651: Fixed an error that could create multiple autoplugin.brs files in a presentation.
- BCN-8035: Fixed an issue that would allow players without a valid subscription on Content Cloud networks.
- BCN-8135: Fixed an issue that caused presentations to error when locally modifying and re-uploading HTML.
- BCN-7185: Live Text Offset next values now behave as expected.
- BCN-4946: Adjusting edges of zones no longer repositions the entire zone.
- BCN-7182: Imported presentations no longer lose Conditional Target commands.
- BCN-7204: Fixed an issue that would cause Conditional Targets to not receive commands as expected. Existing

Presentations will have to be rebuilt to receive this fix.

- BCN-7741: Variable inputs are now passed to Streaming widgets.
- BCN-7936: Fixed an issue that prevented assigning setup files to players.
- BCN-7961: Selecting GPIO in Entry or Exit Commands no longer results in a blank dialog.